The role of computer experiments in the theory of word-representable graphs

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ACiD seminar

A quick introduction

Basic idea

A **motivation** to study various encodings of graphs by words is the hope, for a given (difficult) problem on graphs, to be able to find a **suitable encoding** that would allow to translate the problem on graphs to an **easier** problem on words, and solve it. Such an encoding does **not** have to be **optimal in size**.

Example: Prüfer codes (sequences) to encode labelled trees (1918)

Provides a proof of **Cayley's formula** (n^{n-2}) to enumerate labelled trees on *n* vertices.



Remove the leaf with the **smallest label** and record its neighbour: 4445 (the last neighbour does not need to be recorded)

Word-representable graphs

- Some history + motivation + literature + definitions
- Key results (incl. characterisation via certain orientations)

Impact of computer experiments to the theory

- Earlier computer experiments + available software
- Enumeration
- Finding forbidden subgraphs
 - Triangulations of grid-covered cylinder graphs
 - Split graphs

2004



Definition 3.6.10. The six-element monoid $\mathbf{B}_{2}^{1} = \langle B_{2}^{1}; \cdot \rangle$, the Perkins semigroup, has the following elements with the usual matrix multiplication operation:

$$\mathbf{0} = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}, \ \mathbf{1} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \ a = \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix}, \ a' = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix},$$
$$aa' = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}, \ a'a = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}.$$

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Major contributors to the theory of word-representable graphs



Magnus M. Halldorsson



Artem Pyatkin

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Artem Pyatkin

Other contributors: Özgür Akgün, Posper Akrobotu, Bas Broere, Herman Chen, Gi-Sang Cheon, Andrew Collins, Jessica Enright, Alice Gao, Ian Gent, Marc Glen, Christopher Jefferson, Miles Jones, Jinha Kim, Minki Kim, Sergey Kitaev, Alexander Konovalov, Vincent Limouzy, Steven Linton, Vadim Lozin, Yelena Mandelshtam, Zuzana Masárová, Jeff Remmel, Akira Saito, Pavel Salimov, Chris Severs, Brian Sun, Henning Úlfarsson, Hans Zantema, Philip Zhang, and several others.

• Study of the Perkins semigroup (original motivation) — Algebra

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- Beautiful mathematics Mathematics
- Just fun Human Science

Relations between graph classes



The best way to learn about the subject



Literature

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Alternating letters in a word

In the word 23125413241362, the letters 2 and 3 alternate because removing all other letters we obtain 2323232 where 2 and 3 come in alternating order.

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Note that removing all letters but 5 and 6 we obtain 56 showing that the letters 5 and 6 alternate (by definition).

All graphs considered by us are simple (no loops, no multiple edges).

Word-representable graph

A graph G = (V, E) is word-representable if there exists a word w over the alphabet V such that letters x and y, $x \neq y$, alternate in w if and only if $xy \in E$. (w must contain each letter in V)

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Remark

We deal with **unlabelled graphs**. However, to apply the definition, we need to label graphs. Any labelling of a graph is **equivalent** to any other labelling because letters in *w* can always be renamed.

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Remark

The class of word-representable graphs is hereditary. That is, removing a vertex v in a word-representable graph G results in a word-representable graph G'. Indeed, if w represents G then w with v removed represents G'.

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Example: representing complete graphs and empty graphs



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k-uniform word = **each** letter occurs *k* times 243321442311 is a 3-uniform word 23154 is a 1-uniform word or permutation

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k-representability implies (k + 1)-representability.

Graph's representation number

Graph's representation number is the **least** k such that the graph is k-representable. This notion is well-defined for word-representable graphs. For non-word-representable graphs, we let $k = \infty$.

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 $\mathcal{R}_1 = \{G : G \text{ is a complete graph}\}$

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Theorem (Halldórsson, SK, Pyatkin; 2011)

 $\mathcal{R}_1 \cup \mathcal{R}_2 = \{G : G \text{ is a circle graph}\}$

S. Kitaev (University of Strathclyde)
Graphs with representation number 3

No characterization is known, but a number of interesting results are obtained. Prisms are just one example.



Transitive orientation

An orientation of a graph is transitive if presence of edges $u \rightarrow v$ and $v \rightarrow z$ implies presence of the edge $u \rightarrow z$.

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Comparability graph

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Theorem (SK, Pyatkin; 2008)

G is word-representable \Rightarrow the neighbourhood of each vertex is a comparability graph.

The **smallest** non-word-representable graph is the wheel $W_5=rac{4}{5}$

Theorem (Halldórsson, SK, Pyatkin; 2010)

G is word-representable \neq the neighbourhood of each vertex is permutationally representable (is a comparability graph).

Minimal counterexamples



Shortcut

A shortcut is an oriented graph that

- is acyclic (that it, there are no directed cycles);
- has at least 4 vertices;
- has exactly one source (no edges coming in), exactly one sink (no edges coming out), and a directed path from the source to the sink that goes through every vertex in the graph;
- has an edge connecting the source to the sink;
- is not transitive (that it, there exist vertices u, v and z such that u → v and v → z are edges, but there is no edge u → z).

Semi-transitive orientations





The part of the graph in red shows **non-transitivity**. There are **two other violations** of transitivity.

Example of a shortcut



The part of the graph in red shows **non-transitivity**. There are **two other violations** of transitivity.

The blue edge, from the **source** to the **sink**, justifies the name "shortcut" for this type of graphs. Indeed, **instead** of going through the **longest directed path** from the **source** to the **sink**, we can shortcut it by going directly through the single edge. The blue edge is called shortcutting edge.

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- acyclic, and
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Theorem (Halldórsson, Kitaev, Pyatkin; 2015)

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" \Leftarrow " Rather complicated and is **omitted**. An **algorithm** was created to turn a **semi-transitive orientation** of a graph into a **word-representant**. " \Rightarrow " **Proof idea:** Given a word, say, w = 2421341, orient the graph represented by w by letting $x \rightarrow y$ be an edge if the **leftmost** x is to the **left of the leftmost** y in w, to obtain a **semi-transitive orientation**:



The shortest length of a word-representant

An upper bound on the length of a word-representant

Any complete graph is 1-representable.

Theorem (Halldórsson, Kitaev, Pyatkin; 2015)

Each **non-complete** word-representable graph G is $2(n - \kappa(G))$ -representable, where $\kappa(G)$ is the size of the maximum clique in G.

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The recognition problem of word-representability is in NP.

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Theorem (Limouzy; 2014)

It is an **NP-complete problem** *to recognize whether a given graph is word-representable.*

S. Kitaev (University of Strathclyde)

Computer experiments for w.-r. graphs

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3-colorable graphs

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Proof.

Coloring a 3-colorable graph in three colors Red, Green and Blue, and orienting the edges as Red \rightarrow Green \rightarrow Blue, we obtain a semi-transitive orientation. Indeed, obviously there are **no cycles**, and because the longest directed path involves only three vertices, there are **no shortcuts**.



Earlier impact of computer experiments

Representation of graphs of up to 6 vertices

Artem Pyatkin has represented all graphs on up to 6 vertices but



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Petersen's graph – a turned down conjecture



Two **non-equivalent** 3-representations (by Alexander Konovalov and Steven Linton): 1387296(10)7493541283(10)7685(10)194562 134(10)58679(10)273412835(10)6819726495

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Theorem (Halldórsson, SK, Pyatkin; 2010)

Petersen graph is not 2-representable.

All 25 non-word-representable graphs on 7 vertices

The following picture was created by Herman Chen. It was useful in (i) finding various **counter-examples** (ii) a **generalization** of word-representable graphs (iii) to support a **conjecture** saying that the **line graph** of a non-word-representable graph is always non-word-representable.



Software by Marc Glen to study word-representable graphs



Available at

https://personal.cis.strath.ac.uk/sergey.kitaev/word-representable-graphs.html

Software by Marc Glen to study word-representable graphs



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Software by Hans Zantema for word-representable graphs

Available at http://www.win.tue.nl/ hzantema/reprnr.html

The tool

The tool REPRONE computes the representation number of a graph by encoding its definition into a formula, and then calling the SMT solver [23]. It was developed by Hans Zantema after an inspiring invited lecture on this topic by Sergey Kitaev at the DLT conference in Lage in August 2017.

The notion semi-framsitive has been proven to be equivalent to having a finite representation number; for details we refer to the above mentioned book. We also provide a tool SEMITR checking for being semi-transitive, and if so, presenting a corresponing orientation, Again the implementation builds a formal architection, and then calls the SMIT solver. For running in Windows a z_i relign big novided containing

- · the executable tool REPRNR to be run in Windows in command line;
- · the executable tool SEMITR to be run in Windows in command line;
- some auxiliary files like the SMT solver Z3;
- · some example graphs.

For running in Linux a zip file is provided, using the SMT solver yices instead of Z3. It contains

- · the executable tool REPRNR to be run in Linux in command line;
- · the executable tool SEMITR to be run in Linux in command line;
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The format

The input consists of of the number n of nodes, followed by summing up all edges. Every edge is indicated by its two node numbers, from 1 to n. To mark the end, the list of edges should end by 0.0. So for the complete graph on three nodes, the input reads:

3
12

1.2

00

Some examples are included: cubeptrd: 1: the cube pergratt.Peterson's graph dystrt: the 5-wheel, having no word representation, so the computation should be forced to stop g4xt: the graph G4 g4xt: the graph G4 g5xt: the graph G5

and without '.txt' extension in Linux. So by running

reprnr < petgr.txt

in the command line mode in Windows, or

/reprnr < petgr

in Linux, it is first established that the Peterson graph is not 2-representable, and then a 3-representing word is computed and shown.

Hans Zantema produced the following results:

# of	# of conn.	representation number				
vertices	graphs	1	2	3	4	> 4
3	2	1	1	0	0	0
4	6	1	5	0	0	0
5	21	1	20	0	0	0
6	112	1	109	1	0	1
7	853	1	788	39	0	25
8	11,117	1	8335	1852	0	929
9	261,080	1	117,282	88,838	2	54,957

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One of the major surprises was the 2 in the last row – our prediction was 1 in that place! This made us to question our **conjecture** that a particular graph on 2n + 1 vertices requires a **longest word-representant**.

The 39 graphs on 7 vertices with representation number 3

Hans Zantema produced the following picture.



Ozgur Akgun and Ian Gent produced the following results:

	# of conn.	All non-word-representable graphs					
	graphs	Total	%	Time	Min.	Non-Min.	
6	112	1	0.89%	3.0s	1	0	
7	853	25	2.93%	4.0s	10	15	
8	11,117	929	8.36%	26s	47	882	
9	261,080	54,957	21.05%	29m	179	54,778	
10	11,716,571	4,880,093	41.65%	74h	-	-	
11	1,006,690,565	650,856,040	64.65%	1,100d	-	-	

Word-representation of split graphs

Split graph

A split graph is a graph in which the vertices can be partitioned into a **clique** and an **independent set**.

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Word-representation of split graphs

Split graph

A split graph is a graph in which the vertices can be partitioned into a **clique** and an **independent set**.

Examples of split graphs $T_1 = \underbrace{T_2}_{0} = \underbrace{T_2}_{0}$

Notation

A split graph on *n* vertices is denoted by $S_n = (E_{n-m}, K_m)$, where K_m is a **maximal clique**, that is, vertices in the **independent set** E_{n-m} are of degree at most m-1.

Useful assumptions (for split graphs)

When studying word-representability of any graph G, we can assume that

- each vertex in G is of degree at least 2;
- no two vertices in G have the same set of neighbours.

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- a maximal clique in S_n is of size ≥ 4 (otherwise S_n is 3-colorable and thus is word-representable);
- [Never used so far!] S_n contains at least one of



because otherwise S_n is a **comparability graph** by Golumbic's 1980 theorem and thus is word-representable.
Minimal non-word-representable split graphs



More minimal non-word-representable split graphs



Three classification results for split graphs

Computer was **not** used to prove the following theorem.

Theorem (Kitaev, Long, Ma, Wu; 2017)

Let $m \ge 1$ and $S_n = (E_{n-m}, K_m)$ be a split graph. Also, let the degree of any vertex in E_{n-m} be at most 2. Then S_n is word-representable iff S_n does not contain the graph T_2 and A_ℓ as induced subgraphs.

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Essentially, computer was not used to prove the following theorem.

Theorem (Kitaev, Long, Ma, Wu; 2017)

 $S_n = (E_{n-4}, K_4)$ is w.-r. iff it does not contain $T_1 - T_4$ as ind. subgraphs.

Three classification results for split graphs

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Essentially, computer was not used to prove the following theorem.

Theorem (Kitaev, Long, Ma, Wu; 2017)

 $S_n = (E_{n-4}, K_4)$ is w.-r. iff it does not contain $T_1 - T_4$ as ind. subgraphs.

There is **only a computer-based proof** of the following theorem that still uses some theorems:

Theorem (Chen, Kitaev, Saito; 2018+)
$$S_n = (E_{n-5}, K_5)$$
 is w.-r. iff S_n does not contain $T_1 - T_9$ as ind. subgraphs.

Stuff that should be included into this talk, but was not ...

 k-semi-transitive orientations; it was shown by computer that 3-semi-transitively orientable, but non-semi-transitively orientable graphs on 9 vertices exist;



• using computer to study 12-representable graphs.



Thank you for your attention!